The Jpp - JQuadrature package

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Abstract

The Jpp - JQuadrature package provides a set of $\texttt{C}^{++}$ methods for the numerical computation of specific integrals.

1 Introduction

This note describes the $\texttt{C}^{++}$ methods that are part of the Jpp framework for the numerical computation of specific integrals.

2 Numerical integration

In general, the integration of a function can be computed numerically by a weighed sum of the function values at some predetermined abscissas, i.e:

$$\int_{x_1}^{x_2} W(x)\, f(x)\, dx \quad \simeq \quad \sum_{i=0}^{N-1} w_i\, f(x_i) \tag{1}$$

where x_1 (x_2) refers to the lower (upper) limit of the integral and $W(x)$ to some weight function. The summation is performed at fixed values, x_i, with weights, w_i. The goal is then to find the values of x_i and w_i that yield the most accurate result for a limited number of points, N. There is extensive literature on the determination of the optimal values for the abscissas and weights [1]. In the following, the classes that are available within the Jpp - JTools package for the numerical computation of function integrals are briefly described.

The base class for the various implementations is a collection of elements, based on the JCollection and JElement2D classes that are part of the Jpp - JTools framework.

```
class JQuadrature :
  public JCollection<JElement2D_t>
{}
```

The following classes extend the JCollection class. The methods getX() and getY() of the JElement2D class correspond to the abscissas and weights, respectively.

3 Implementations

3.1 Gauss-Legendre integration

The `JGaussLegendre` class can be used to evaluate the abscissas and weights for $W(x) = 1$.

```
class JGaussLegendre :
  public JQuadrature
{
  JGaussLegendre(const int n, const double eps);
};
```

The first argument of the constructor refers to the number of points and the second (optional) argument to the precision of the evaluation of the abscissa values.

3.2 Gauss-Laguerre integration

The `JGaussLaguerre` class can be used to evaluate the abscissas and weights for $W(x) = x^{\alpha}e^{-x}$.

```
class JGaussLaguerre :
  JQuadrature
{
  JGaussLaguerre(const int n, const double alf, const double eps);
};
```

The first argument of the constructor refers to the number of points, the second argument to the power, α, and the third (optional) argument to the precision of the evaluation of the abscissa values.

3.3 Gauss-Hermite integration

The `JGaussHermite` class can be used to evaluate the abscissas and weights for $W(x) = e^{-x^2}$.

```
class JGaussHermite :
  public JQuadrature
{
  JGaussHermite(const int n, const double eps);
};
```

The first argument of the constructor refers to the number of points and the second (optional) argument to the precision of the evaluation of the abscissa values.

4 Example

As an example, the effect of the transition-time spread (TTS) of the photo-multiplier tube (PMT) on the probability density function (PDF) of the arrival time of light can approximately be determined by the numerical convolution of the PDF and a Gaussian function with a $\sigma = \mathrm{TTS}$.

```
JGaussHermite engine(25);

double x = ..;
double y = 0.0;

for (JGaussHermite::const_iterator j = engine.begin(); j != engine.end(); ++j) {

  const double u = j->getX();
  const double w = j->getY() / sqrt(PI);

  y += w * f(x + u*TTS);
}
```

where `x` refers to some arrival time and `f()` to the PDF as a function of the arrival time. The result is stored in `y`.

References

[1] Numerical Recipes in C++, W.H. Press, S.A. Teukolsky, W.T. Vetterling and B.P. Flannery, Cambridge University Press.